Moving to Saltaire. Now? Comparison Letter to a relative		PERFORMING ARTS TEXTS THIS TERM THE HUMAN JOURNEY NON FICTION TEXTS: HISTORY AND SCIENCE MILL GIRL	Has England always looked like this? Geography- Understand how geograp Settlements Land use and development over time Similar geographical features may prohuman activity. Understand what pressures cause per Build on climate effect, biomes, etc. Saltaire visit – Look at the environme trade links. Skills – use different maps, research prodirectional language
SCIENCE		IS CHANGE ALWAYS FOR THE BE	ETTER?
irreversible. Sometimes new materials can be mais not usually reversible Understand some materials are used cans, cars - Different materials have DT- Weaving Using recycled materials Evaluate – analyse existing products and compare.	rent processes some of which are reversible others are de because an existing material has been altered and this for more than one thing e.g. metal can be used for coins, different properties which determine their use	PE	History Lead of Spring 1 Develop timeline Look at the diffe Recap on previo Changes of land Different people Spring 2 Industrial Revolu Timelines Who came? Who they settle there the landscape? Examining the co
Evaluate against own work and improve. <u>Design</u> use research and develop generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams. <u>Make</u> select from and use a wider range of tools and equipment select from and use a wider range of materials and components, <u>Evaluate</u> investigate and analyse a range of existing products	Art Can they create a range of moods in their paintings? Can they express their emotions accurately through t and sketches? Do they experiment with and combine materials and design and make 3D form? Can they sculpt clay and other mouldable materials? Can they use textile and sewing skills as part of a proj hanging, textile book etc? This can include running st	1. Beliefs and authority: core beliefs and including written traditions and leaders; processes to B. Investigate how religions and other world we purpose and value, including: 1. The nature of religion and belief and the world we diversity, including:	ind concepts; sources of authority views address questions of meaning, id its key concepts; views influence morality, identity and
evaluate their ideas and products against their own design criteria and	stitch or backstitch.	1. Moral decisions: teachings of religio ethical questions; evaluation, reflection a	

The religions studied in this unit: Christianity, Islam, Judaism and non-religious

world views

Can they experiment with batik techniques?

against their own design criteria and

consider the views of others to

understand how key events and

individuals in design and technology have helped shape the world

improve their work

Can they plan a sculpture through drawing and other preparatory work?

phical locations affects human activity.

. Rural / Urban areas. rovide similar outcomes but differences may cause different

eople to resettle

ental impact of the creation of Saltaire – mills, village, canals –

present key physical and human features and consolidate



question - Have we always lived this way?



nes

erent groups that have settled in the UK. ous knowledge and build on UK settlers. d use through history. (mention farming) e settling in the UK through history.

lution

nen? Where did they come from? Where did they settle? Why did e? Why did they leave? What did they leave? How did they change

continuity between the way we live today and previous civilisations different civilisations are at different stages of development at any

tory of Saltaire and how this had an impact of the lives of people

PSHE:

Link to Growth mind-set and learning

Type of learner. Growth mindset. Being a good citizen. Classroom responsibilities. Behaviour and Zones Of Regulation

SCARF curriculum: Me and My Relationships Valuing Difference Keeping myself Safe Rights and responsibilities Being My Best Growing and Changing